

روش های عددی در ژئومکانیک

Numerical methods in geomechnics

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دانشگاه صنعتی خواجه نصیرالدین طوسی

کلیات روش های عددی در ژئومکانیک

- معادلات در خاک و پی
- کلیات روش های عددی
- انواع روش های عددی
- یادآوری محاسبات عددی
- میزان خطا
- قضیه تیلر
- اصول انرژی

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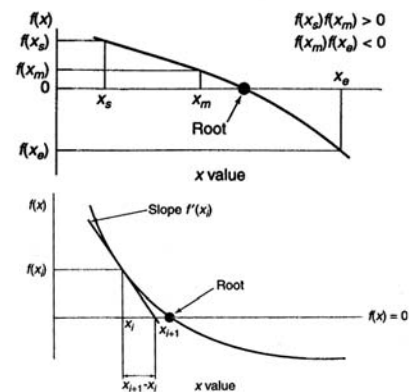
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Methods for solving Nonlinear Equations

$$\left. \begin{array}{l} x^9 - 2x^2 + 5 = 0 \\ x = e^{-x} \end{array} \right\} \text{No analytic solution}$$

- o Bisection Method
- o Newton-Raphson Method
- o Secant Method
- o Fixed-Point Method



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Methods for solving Nonlinear Equations

$$\left. \begin{aligned} x^9 - 2x^2 + 5 &= 0 \\ x &= e^{-x} \end{aligned} \right\} \text{No analytic solution}$$

o Bisection Method

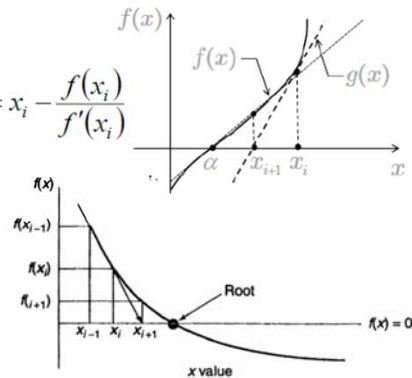
o **Newton-Raphson Method** $x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$

o Secant Method $x_{i+1} = x_i - \frac{f(x_i)(x_i - x_{i-1})}{f(x_i) - f(x_{i-1})}$

o Fixed-Point Method

$$f(x) = 0 \rightarrow g(x) = x$$

$$x_{i+1} = g(x_i)$$



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Solution of Systems of Linear Equations

Cramer's Rule can be used to solve the system $\begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix} \begin{vmatrix} x_1 \\ x_2 \end{vmatrix} = \begin{vmatrix} 3 \\ 5 \end{vmatrix}$

$$x_1 = \frac{\begin{vmatrix} 3 & 1 \\ 5 & 2 \end{vmatrix}}{\begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix}} = 1, \quad x_2 = \frac{\begin{vmatrix} 1 & 3 \\ 1 & 5 \end{vmatrix}}{\begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix}} = 2$$

But Cramer's Rule is not practical for large problems.

To solve N equations in N unknowns we need $(N+1)(N-1)N!$ multiplications.

To solve a 30 by 30 system, 2.3×10^{35} multiplications are needed.

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Methods for solving Systems of Linear Equations

- Naive Gaussian Elimination
- Gaussian Elimination with Scaled Partial pivoting
- Algorithm for Tri-diagonal Equations

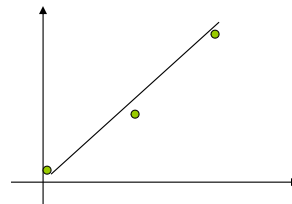
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Curve Fitting

- Given a set of data

x	0	1	2
y	0.5	10.3	21.3



- Select a curve that best fit the data. One choice is find the curve so that the sum of the square of the error is minimized.

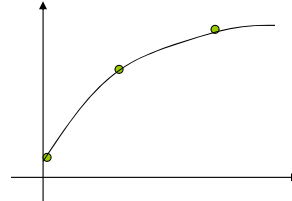
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Interpolation

□ Given a set of data

x_i	0	1	2
y_i	0.5	10.3	15.3



□ find a polynomial $P(x)$ whose graph passes through all tabulated points.

$$y_i = P(x_i) \text{ if } x_i \text{ is in the table}$$

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Methods for Curve Fitting

- **Least Squares**
 - Linear Regression
 - Nonlinear least Squares Problems
- **Interpolation**
 - Newton polynomial interpolation
 - Lagrange interpolation

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Methods for Numerical Integration

$$\int_0^a e^{-x^2} dx = ? \quad \text{no analytical solutions}$$

- **Upper and Lower Sums**
- **Trapezoid Method**
- **Romberg Method**
- **Gauss Quadrature**

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Solution of Partial Differential Equations

Partial Differential Equations are more difficult to solve than ordinary differential equations

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial t^2} + 2 = 0$$

$$u(0, t) = u(1, t) = 0, \quad u(x, 0) = \sin(\pi x)$$

Numerical Solution ?

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Normalized Floating Point Representation

- Standard Representations

$$\pm \begin{array}{cccc} 3 & 1 & 2 & 1 & 2 \end{array} . \begin{array}{ccc} 4 & 5 & 1 & 5 \end{array}$$

sign integral part fraction part

- Normalized Floating Point Representation

$$\pm \underbrace{0. d_1 d_2 d_3 d_4}_{\text{mantissa}} \times 10^n \leftarrow \text{exponent}$$

sign mantissa exponent

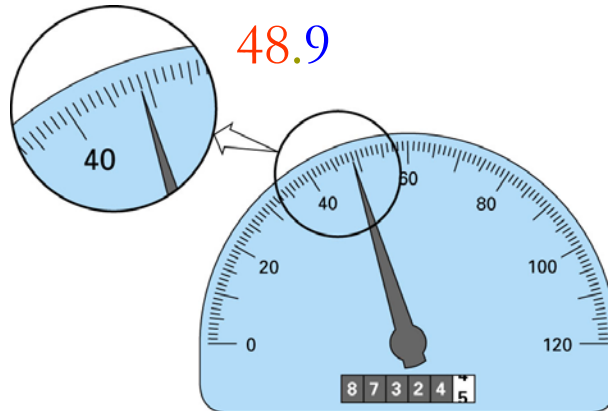
- Advantage Efficient in representing very small or very large numbers

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Significant Digits

- Significant digits are those digits that can be used with confidence.

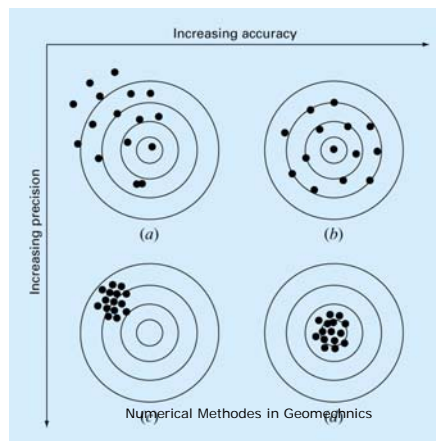


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Accuracy and Precision

- Accuracy** is related to closeness to the true value
- Precision** is related to the closeness to other estimated values

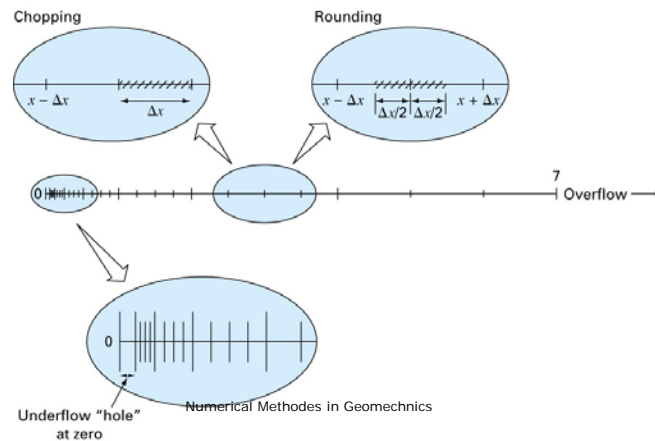


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Rounding and Chopping

- **Rounding:** Replace the number by the nearest machine number
- **Chopping:** Throw all extra digits



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Error Definitions

True Error if the true value is known

Absolute True Error

$$E_t = | \text{true value} - \text{approximation} |$$

Absolute Percent Relative Error

$$\varepsilon_t = \left| \frac{\text{true value} - \text{approximation}}{\text{true value}} \right| * 100$$

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Error Definitions

Estimated error When the true value is not known

Estimated Absolute Error

$$E_a = |\text{current estimate} - \text{prevoius estimate}|$$

Estimated Absolute Percent Relative Error

$$\varepsilon_a = \left| \frac{\text{current estimate} - \text{prevoius estimate}}{\text{current estimate}} \right| * 100$$

Notation

the estimate is correct to n decimal digits if

$$|\text{Error}| \leq 10^{-n}$$

the estimate is correct to n decimal digits **rounded** if

$$|\text{Error}| \leq \frac{1}{2} \times 10^{-n}$$

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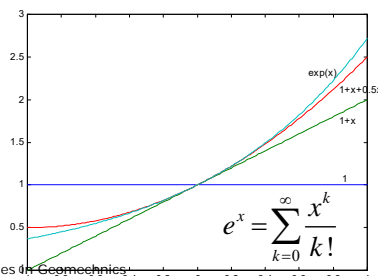
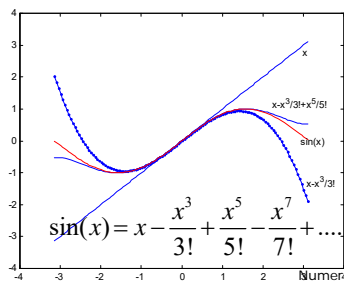
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Taylor Series

$$f(x) = e^x \Rightarrow f(\alpha) = ? \quad \text{Taylor Series} = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(x_0) (x - x_0)^k$$

if the series converge we can write

$$f(x) = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(x_0) (x - x_0)^k$$



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Convergence of Taylor Series

(Observations, Example 1)

- ❑ The Taylor series converges fast (few terms are needed) when x is near the point of expansion. If $|x-c|$ is large then more terms are needed to get good approximation.
- ❑ How many terms are needed to get good approximation???

These questions will be answered using Taylor Theorem

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Taylor Theorem

$$f(x) = \sum_{k=0}^n \frac{f^{(k)}(c)}{k!} (x-c)^k + \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-c)^{n+1}$$

where ξ is between x and c

$$x \rightarrow x+h, \quad c \rightarrow x$$

$$f(x+h) = \sum_{k=0}^n \frac{f^{(k)}(x)}{k!} h^k + \frac{f^{(n+1)}(\xi)}{(n+1)!} h^{n+1}$$

where ξ is between x and $x+h$

Error

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Error Term for Example 1

How large is the error if we replaced $f(x) = e^x$ by the first 4 terms ($n = 3$) of its Taylor series expansion about $c = 0$ when $x = 0.2$?

$$f^{(k)}(x) = e^x \quad f^{(k)}(\xi) \leq e^{0.2} \quad \text{for } k \geq 1$$

$$E_{n+1} = \frac{f^{(n+1)}(\xi)}{(n+1)!} (x-c)^{n+1}$$

$$|E_{n+1}| \leq \frac{e^{0.2}}{(n+1)!} (0.2)^{n+1} \Rightarrow |E_4| \leq 8.14268E - 05$$

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