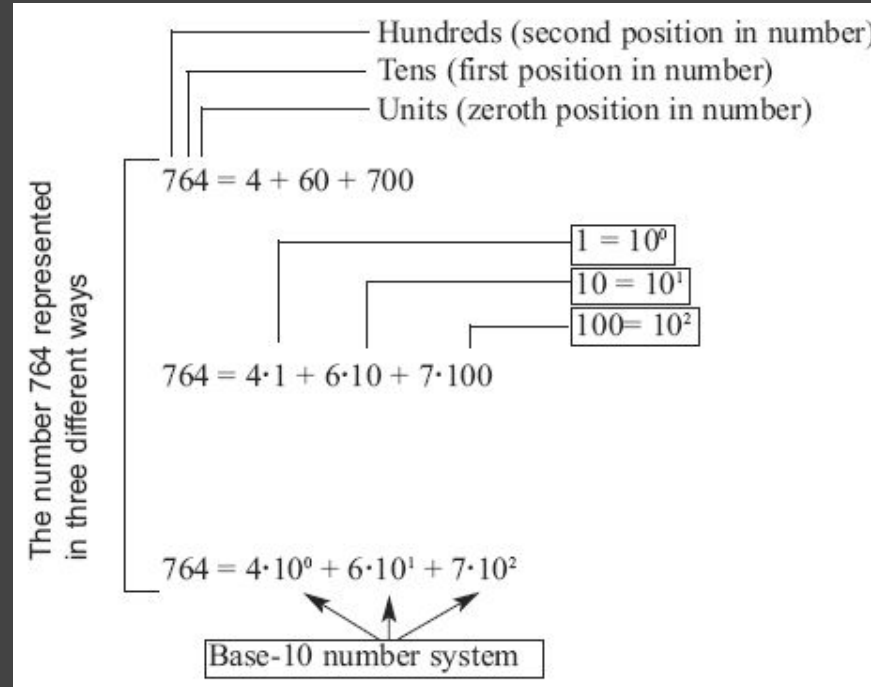


Introduction to 8086 Assembly

Lecture 4

Binary, Decimal and Hex Integer representation,
signed integers, x86 flags, extending bit size

Decimal numbers

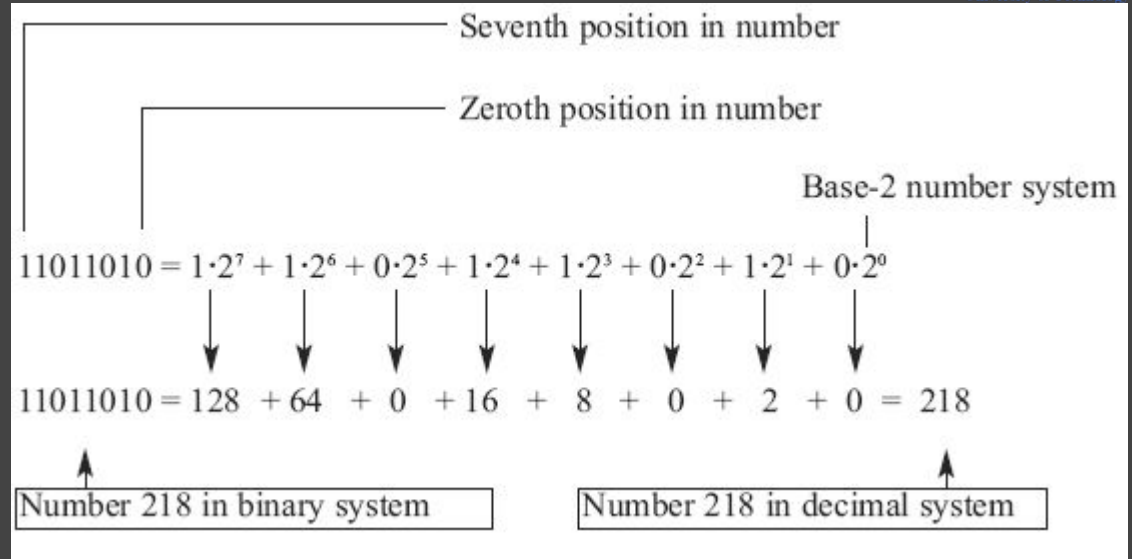


Binary numbers



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```
mov al, 218  
mov al, 11011010b
```



Decimal to binary conversion



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2	4215		
2	2107	— 1	← LSB
2	1053	— 1	
2	526	— 1	
2	263	— 0	
2	131	— 1	
2	65	— 1	
2	32	— 1	
2	16	— 0	
2	8	— 0	
2	4	— 0	
2	2	— 0	
2	1	— 0	
	0	— 1	← MSB

```
mov eax, 4215
```

```
mov eax, 1000001110111b
```

Hexadecimal numbers (hex)

```
mov ax, 0A9E2h  
mov ax, 0xA9E2
```

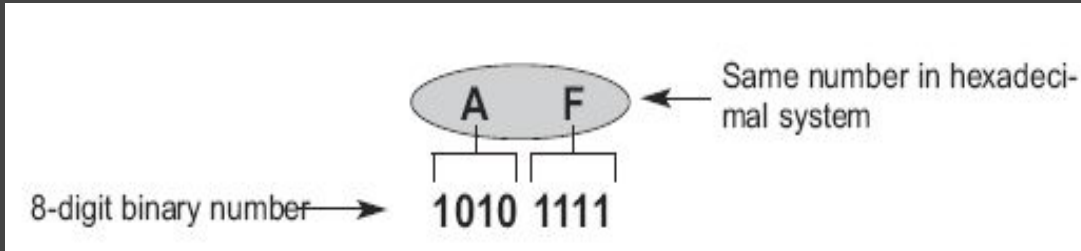
Binary	Hex	Decimal
0000	0	0
0001	1	1
0010	2	2
0011	3	3
0100	4	4
0101	5	5
0110	6	6
0111	7	7
1000	8	8
1001	9	9
1010	A	10
1011	B	11
1100	C	12
1101	D	13
1110	E	14
1111	F	15



Convert hex to/from binary



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<https://learn.mikroe.com/ebooks/picmicrocontrollersprogramminginassembly/front-matter/introduction-to-the-world-of-microcontrollers/>

Decimal	Binary	Hexadecimal
0	0000	0
1	0001	1
2	0010	2
3	0011	3
4	0100	4
5	0101	5
6	0110	6
7	0111	7
8	1000	8
9	1001	9
10	1010	A
11	1011	B
12	1100	C
13	1101	D
14	1110	E
15	1111	F

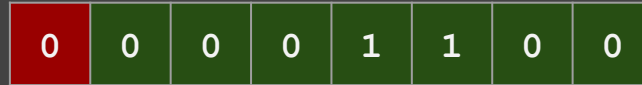
<https://codegolf.stackexchange.com/questions/53001/hexadecimal-counter>

Signed integers



- Sign bit

- $12 = 1100_2$



sign bit

Signed integers



- Sign bit

- $12 = 1100_2$

0	0	0	0	1	1	0	0
---	---	---	---	---	---	---	---

- -12

1	0	0	0	1	1	0	0
---	---	---	---	---	---	---	---


sign bit

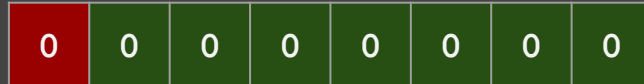
Signed integers



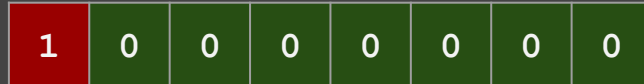
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- Sign bit

- +0



- -0



sign bit



One's complement

- Sign bit

- $12 = 1100_2$

0	0	0	0	1	1	0	0
---	---	---	---	---	---	---	---

- -12

1	1	1	1	0	0	1	1
---	---	---	---	---	---	---	---

`mov al, 12`

0	0	0	0	1	1	0	0
---	---	---	---	---	---	---	---

 AL

`not al`

1	1	1	1	0	0	1	1
---	---	---	---	---	---	---	---

 AL

One's complement



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- Sign bit

- +0

0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---

- -0

1	1	1	1	1	1	1	1
---	---	---	---	---	---	---	---

two's complement

8 bits

	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
255	11111111	FF	255

```
mov al, 255  
add al, 1
```

al=?

```
  11111111  
+           1
```



two's complement

8 bits

	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
255	11111111	FF	255

```
mov al, 255  
add al, 1
```

al=0

```
  11111111  
+           1
```



two's complement

8 bits

	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
255	11111111	FF	255

```
mov al, 255  
add al, 3
```

al=?

```
  11111111  
+           1
```



two's complement

8 bits

	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
255	11111111	FF	255

```
mov al, 255  
add al, 3
```

al=2

```
  11111111  
+           1
```



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
-1	11111111	FF	255

```
mov al, 255  
add al, 1  
al=0
```

```
mov al, 255  
add al, 3  
al=2
```



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
254	11111110	FE	254
-1	11111111	FF	255

```
mov al, 254  
add al, 2  
al=0
```



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
253	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

```
mov al, 254  
add al, 2  
al=0
```



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
130	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
129	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ where to put the boundary?



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ where to put the boundary?



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ where to put the boundary?



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
-129	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ where to put the boundary?



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
-130	01111110	7E	126
-129	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ where to put the boundary?



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

→ What is special about $-128 \equiv 10000000$?



two's complement



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- `mov AL, 0xFF`
 - How do we know if `AL` stores a signed integer or an unsigned integer?
 - How do we know if `AL=-1` or `AL=255`?

two's complement



- `mov AL, 0xFF`
 - How do we know if AL stores a signed integer or an unsigned integer?
 - How do we know if AL=-1 or AL=255?
 - How do we know if AL stores
 - A signed integer with signed bit?
 - A 1's complement signed integer?
 - A 2's complement signed integer?
 - An unsigned integer?
 - ASCII code of a character?

two's complement



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- add AL, BL
 - signed or unsigned addition?
- sub EDI, ESI
 - signed or unsigned subtraction?

two's complement



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- add AL, BL
 - signed or unsigned addition?
- sub EDI, ESI
 - signed or unsigned subtraction?
- Does not matter when 2's complement signed integers are used

two's complement



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- add AL, BL
 - signed or unsigned addition?
- sub EDI, ESI
 - signed or unsigned subtraction?
- Does not matter when 2's complement signed integers are used
- Not the case for multiplication and division

two's complement



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- 8 bits: -128 to 127 (-2^7 to 2^7-1)
- 16 bits: -2^{15} to $2^{15}-1$
- 32 bits: -2^{31} to $2^{31}-1$
- n bits: -2^{n-1} to $2^{n-1}-1$



two's complement

- 8 bits: -128 to 127 (-2^7 to 2^7-1)
 - 16 bits: -2^{15} to $2^{15}-1$
 - 32 bits: -2^{31} to $2^{31}-1$
 - n bits: -2^{n-1} to $2^{n-1}-1$
-
- `mov eax, 0xFFFFFFFF`
 - `eax=?`
 - signed 2's complement
 - unsigned

two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

not al
inc al



two's complement

8 bits

signed	binary	hex	unsigned
0	00000000	00	0
1	00000001	01	1
2	00000010	02	2
:	:	:	:
125	01111101	7D	125
126	01111110	7E	126
127	01111111	7F	127
-128	10000000	80	128
-127	10000001	81	129
-126	10000010	82	130
:	:	:	:
-3	11111101	FD	253
-2	11111110	FE	254
-1	11111111	FF	255

not al \equiv neg al
inc al \equiv neg al



two's complement

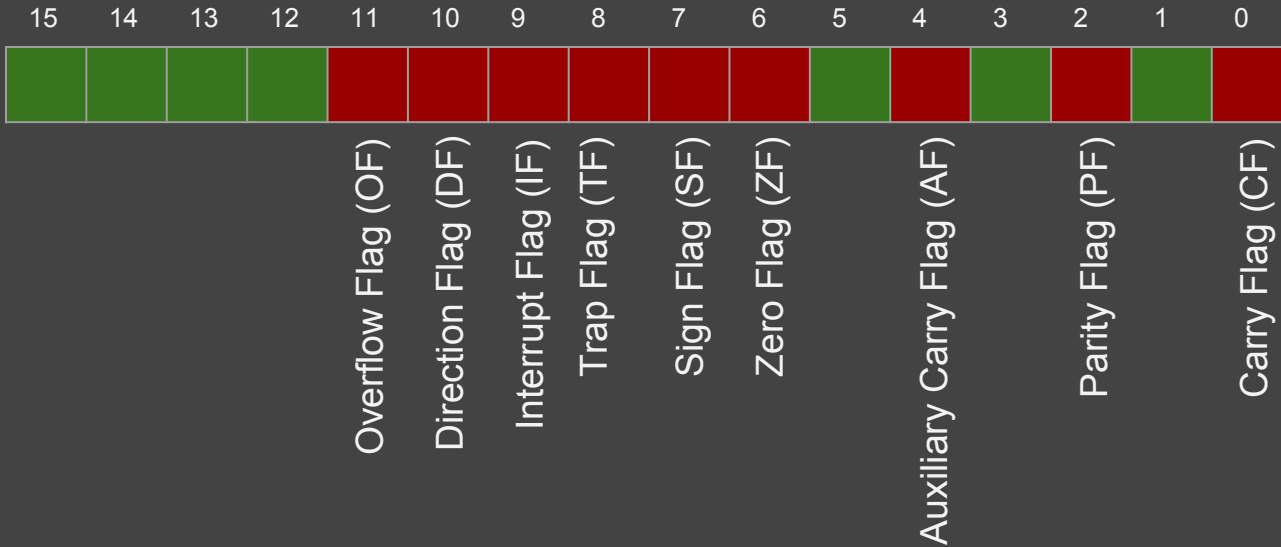
- `neg eax`
- `neg bx`
- `neg cl`
- `neg dh`



8086 FLAGS register



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CF: carry flag

OF: overflow flag

SF: sign flag

ZF: zero flag

PF: parity flag

DF: direction flag

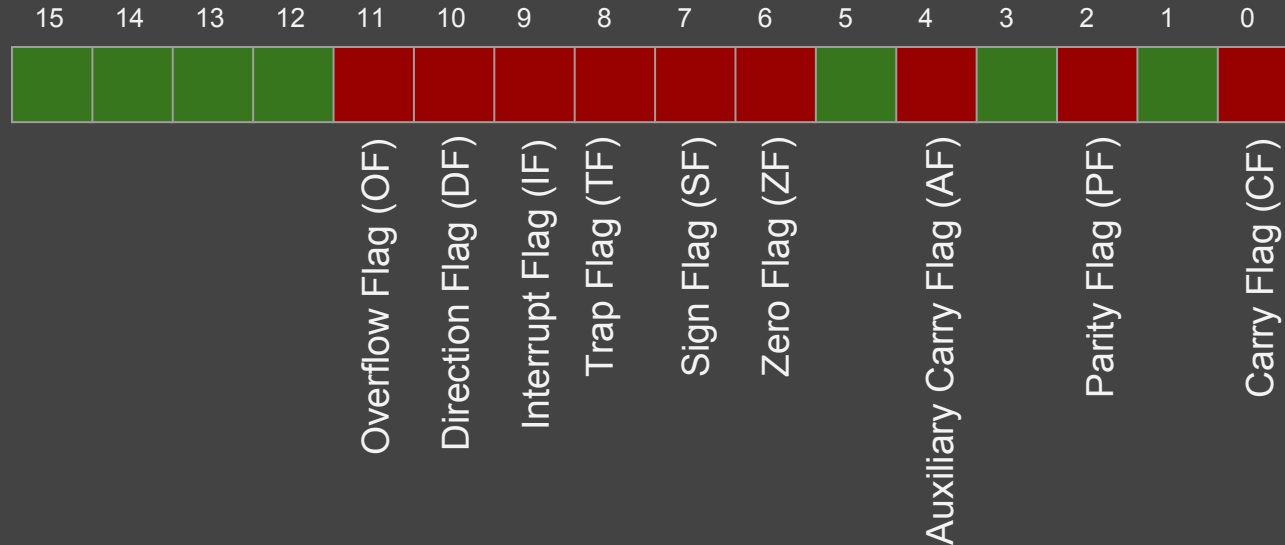
IF: interrupt flag

8086 FLAGS register



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CLC (clear carry, set CF=0)
STC (set carry, set CF=1)
CMC (complement carry, set CF= ~CF)
CLD, STD, CLI, STI

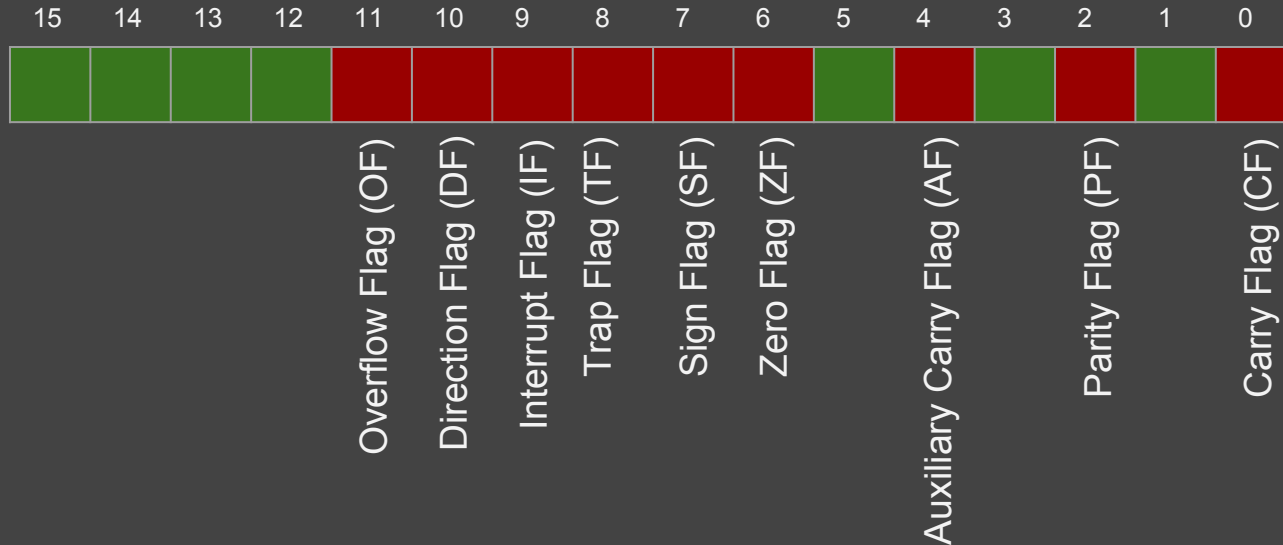


8086 FLAGS register



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8086 : FLAGS (16 bits)
80386: EFLAGS (32 bits)
x86-64: RFLAGS (64 bits)



Overflow - unsigned integers



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- `add eax, ebx`
 - when there is carry
 - carry flag (CF) is set
- `sub eax, ebx`
 - when there is borrow
 - carry flag (CF) is set

Overflow - signed integers



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- `add eax, ebx`
 - when `POSITIVE+POSITIVE=NEGATIVE`
 - when `NEGATIVE+NEGATIVE=POSITIVE`
 - overflow flag (OF) is set

Overflow



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- carry flag (CF): unsigned
- overflow flag (OF): signed

Decreasing bit size - unsigned



0	0	A	2
---	---	---	---

A	2
---	---

4	E	A	2
---	---	---	---

A	2
---	---

F	F	A	2
---	---	---	---

A	2
---	---

F	F	F	3
---	---	---	---

F	3
---	---

Decreasing bit size - signed



0	0	7	2
---	---	---	---

7	2
---	---

0	0	A	2
---	---	---	---

A	2
---	---

4	E	A	2
---	---	---	---

A	2
---	---

F	F	7	2
---	---	---	---

7	2
---	---

F	F	F	F
---	---	---	---

F	F
---	---

Extending bit size - unsigned



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7	2
---	---

A	2
---	---

7	2
---	---

F	F
---	---

Extending bit size - unsigned



7	2
---	---

0	0	7	2
---	---	---	---

A	2
---	---

0	0	A	2
---	---	---	---

7	2
---	---

0	0	7	2
---	---	---	---

F	F
---	---

0	0	F	F
---	---	---	---



Extending bit size - unsigned

- AX ← AL `mov ah, 0`
- EAX ← AX `movzx eax, ax`
- EAX ← AL `movzx eax, al`
- AX ← AL `movzx ax, al`
- EAX ← BX `movzx eax, bx`
- RAX ← EAX `movzx rax, eax` (64 bit)

Extending bit size - signed



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7	2
---	---

A	2
---	---

7	2
---	---

F	F
---	---

Extending bit size - signed



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0	2
---	---

0	0	0	2
---	---	---	---

8	2
---	---

F	F	8	2
---	---	---	---

7	2
---	---

0	0	7	2
---	---	---	---

F	F
---	---

F	F	F	F
---	---	---	---

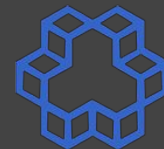


Extending bit size - signed

- `AX ← AL` **CBW** (convert Byte to Word)
- `EAX ← AX` **CWDE** (convert Word to double word extended)
- `RAX ← EAX` **CDQE** (convert Double to Quad extended, **64 bit**)

- `DX:AX ← AX` **CWD** (convert Word to Double word)
- `EDX:EAX ← EAX` **CDQ** (convert Double word to Quad word)
- `RDX:RAX ← RAX` **CQO** (convert Quad word to Oct Word, **64 bit**)

Data size names



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- Byte (8 bit)
- Word (2 bytes)
- Double word (4 bytes)
- Quad word (8 bytes)
- Oct word (16 bytes)

Extending bit size - signed



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- `EAX ←- AX` `movsx eax, ax`
- `EAX ←- AL` `movsx eax, al`
- `AX ←- AL` `movsx ax, al`
- `EAX ←- BX` `movsx eax, bx`
- `RAX ←- EAX` `movsx rax, eax` (64 bit)



ADC and SBB

- **ADC: add with carry**
 - `ADC dest, src` `dest = dest + src + CF`
- **SBB: subtract with borrow**
 - `SBB dest, src` `dest = dest - src - CF`

- **Example:**
 - `edx:eax = edx:eax + ecx:ebx`



ADC and SBB

- **ADC: add with carry**
 - `ADC dest, src` `dest = dest + src + CF`
- **SBB: subtract with borrow**
 - `SBB dest, src` `dest = dest - src - CF`

- **Example:**
 - `edx:eax = edx:eax + ecx:ebx`
 - `add eax, ebx`
 - `adc edx, ecx`