# Linear Algebra for Computer Science

Lecture 5

**Matrices & Linear Transformations** 

#### Review: column space, row space

[a b c] [VT] [ A A A Aatrice Matrices aut+brt+cmt  $\frac{1}{\left\{ Va \mid a \in \mathbb{R}^{h} \right\}^{2}} = colum space$  $y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \to |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y = x^{2} f : |R \rightarrow |R \qquad y =$  $f(n) = n^{2} \qquad f: X \rightarrow Y \qquad \{f(n) \mid n \in X\}$ maps to  $f n^2 (n \in \mathbb{R}^2] \mathbb{R}^+ [0, \infty)$ 



#### Matrices form a vector space?



the set of mxn matrices IPMXH with real entries (> = ) form a vetor space  $\begin{bmatrix} a_1 & a_2 \\ a_3 & a_4 \\ a_5 & a_6 \end{bmatrix} + \begin{bmatrix} b_1 & b_2 \\ b_3 & b_4 \\ b_5 & b_6 \end{bmatrix} = \begin{bmatrix} a_1 + b_1 & a_2 + b_4 \\ a_3 + b_3 & a_4 + b_4 \\ a_5 + b_5 & a_6 + b_5 \end{bmatrix}$ A+B element-wise a  $CA = C \begin{bmatrix} a_1 & a_2 \\ a_3 & a_4 \\ a_5 & a_6 \end{bmatrix} = \begin{bmatrix} ca_1 & ca_2 \\ ca_3 & aq_4 \\ ca_5 & eq_6 \end{bmatrix}$ 71 91 [ yi] [ yz] [ m3 yi] [ yz] [ 5; 8 Axioms

# Shape models





# Shape models





#### Functions



- Also mappings, Transformations,
- What is a function?



#### Functions



functions / maps / tranformations  $f: X \longrightarrow Y$  Pomain(f) = XCodomain (f) = Y  $Range(f) = \{f(n) \mid x \in X \}$ f: one-to-one (injective)  $f(n) = f(y) \implies n = y$ تل بر بل onto (surjective) Range(f) = fيوك YyEY BREX: fin)=y f: one-to-one & onto (bijective) Invertible لك به ك ولوك 50 milas

#### Functions





# Functions in linear algebra

![](_page_8_Picture_1.jpeg)

Here, we are interested in functions from a vector space V to a vector space U

(f: U  $\rightarrow$  V)

![](_page_9_Figure_1.jpeg)

![](_page_9_Picture_2.jpeg)

![](_page_10_Picture_1.jpeg)

![](_page_10_Picture_2.jpeg)

![](_page_11_Picture_1.jpeg)

A linear map f: V -> V 1. f(u+v) = f(u) + f(v)# unreV 2.  $f(\alpha u) = \alpha f(u)$ ∀ueV, aelR  $1, 2 \iff f(\alpha u + \beta v) = \alpha f(u) + \beta f(v) + u_{1}v \in V$  $f(\alpha u) + f(\alpha v)$   $\forall \alpha, \beta \in \mathbb{R}$ A lineap map preserves linear combinations

![](_page_12_Picture_1.jpeg)

f(u+v) = f(u) + f(v)

f(a u) = a f(u)

does not matter if linear combination applied before or after transformation.

#### Linear Maps and Basis Vectors

![](_page_13_Picture_1.jpeg)

![](_page_13_Picture_2.jpeg)

![](_page_14_Picture_0.jpeg)

 $= 3\hat{i} + 2\hat{j}$ 1=[17  $f: \text{ linear} \quad f(j) = f(\begin{bmatrix} 0 \\ 1 \end{bmatrix}) = \begin{pmatrix} 4 \\ 3 \end{pmatrix} \quad f(\begin{bmatrix} 3 \\ 2 \end{bmatrix}) = f(3\begin{bmatrix} 0 \\ 0 \end{bmatrix} + 2\begin{bmatrix} 0 \\ 1 \end{bmatrix})$  $= 3f\left(\begin{bmatrix}1\\0\end{bmatrix}\right) + 2f\left(\begin{bmatrix}0\\1\end{bmatrix}\right)$  $= 3 \begin{pmatrix} -1 \\ 2 \end{pmatrix} + 2 \begin{pmatrix} 4 \\ 3 \end{pmatrix} = \begin{pmatrix} 5 \\ 12 \end{pmatrix}$  $f(\begin{bmatrix} x \\ u \end{bmatrix}) \stackrel{?}{=} f(x \begin{bmatrix} v \\ u \end{bmatrix} + y \begin{bmatrix} v \\ v \end{bmatrix})$ 

![](_page_15_Picture_0.jpeg)

# Linear Maps and Standard Basis Vectors

K. N. Toosi University of Technology

 $f: \mathbb{R}^2 \to \mathbb{R}^2$   $f([\mathcal{Y}]) = f(\mathcal{Y})$  $=\chi \begin{pmatrix} -1\\ z \end{pmatrix} + \chi \begin{pmatrix} 4\\ 3 \end{pmatrix}$  $f(\begin{bmatrix} y\\ y \end{bmatrix}) = \begin{bmatrix} -1\\ 2 \end{bmatrix} \begin{pmatrix} 4\\ 3 \end{bmatrix} \begin{bmatrix} 7\\ y \end{bmatrix}$ 

xf([i]) + yf([i]) $\binom{-1}{2} + \binom{4}{3}$ f([n y]) = [n y] [4 3]

# Matrix Multiplication => linear map

![](_page_16_Picture_1.jpeg)

K. N. Toosi University of Technology

f: 
$$\mathbb{R}^{m} \rightarrow \mathbb{R}^{n}$$
 Every  $f: \mathbb{R}^{m} \rightarrow \mathbb{R}^{n}$  in the form  
of  $f(x) = Ax$  for  $A \in \mathbb{R}^{n \times m}$   
 $f_{\cdot}(x) = Ax$  is linear.  
 $A \in \mathbb{R}^{n \times m}$   
 $f(\alpha x + \beta y) = A(\alpha x + \beta y)$   
 $A(\alpha x) + \beta A(\beta y) = \alpha Ax + \beta Ay = \alpha f(x) + \beta f(x)$ 

# linear map => matrix representation

![](_page_17_Picture_1.jpeg)

 $if f: |\mathbb{R}^{m} \to |\mathbb{R}^{n} \text{ is linear the } f \text{ can be}$   $x = \begin{bmatrix} x_{i} \\ x_{2} \\ \vdots \\ x_{m} \end{bmatrix} \in |\mathbb{R}^{m} \text{ for some } A \in |\mathbb{R}^{n \times m} \end{bmatrix} \bigoplus$   $f(x) = f(x_{1}, x_{2}, \dots, x_{m}) = \begin{bmatrix} f(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}) & f(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}) & \dots & f(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}) \end{bmatrix} \begin{bmatrix} x_{i} \\ x_{2} \\ \vdots \\ x_{m} \end{bmatrix}$ f if  $f: \mathbb{R}^m \to \mathbb{R}^n$ 

#### linear map => matrix representation

$$f \quad if \quad f: \quad |\mathbb{R}^{m} \to |\mathbb{R}^{n} \quad is \quad |in \text{ and } r \quad the \quad f \quad can \quad be$$

$$x = \begin{bmatrix} x_{1} \\ x_{2} \\ \vdots \\ x_{m} \end{bmatrix} \in |\mathbb{R}^{m} \quad \text{for some } A \in |\mathbb{R}^{n \times m} \\ f(x) = f(x_{1}, x_{2}, \dots, x_{m}) = \begin{bmatrix} f(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}) & f(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}) & \dots & f(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}) \begin{bmatrix} x_{1} \\ x_{2} \\ \vdots \\ x_{m} \end{bmatrix}$$

$$\frac{i}{2} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \hat{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \hat{k} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{standard}$$

$$bas_{1s} \text{ vectors}$$

$$e_{1} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad e_{2} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad e_{2} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \dots \quad e_{m} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$x = \begin{bmatrix} x_{1} \\ x_{2} \\ x_{m} \end{bmatrix} = x_{1} e_{1} + x_{2} e_{2} + \dots + x_{m} e_{m}$$

![](_page_18_Picture_2.jpeg)

### linear map <=> matrix representation

![](_page_19_Picture_1.jpeg)

![](_page_19_Picture_2.jpeg)

https://amosunov.wordpress.com/2021/06/22/linear-algebra-memes/

# General finite dimensional vector spaces 🖿

![](_page_20_Picture_1.jpeg)

Let V be a vector space with finite no. of basis vectors  $b_1, b_2, \dots, b_n$  (V is finite  $V = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$  in  $b_1, b_2, \dots, b_n$  $V = v_1 b_1 + v_2 b_2 + \dots + v_n b_n$  $f: V \longrightarrow U$   $f(b_{1}) = \begin{bmatrix} a_{1} \\ u_{2} \\ \vdots \\ u_{m} \end{bmatrix} = \begin{bmatrix} a_{1} \\ u_{2} \\ \vdots \\ u_{m} \end{bmatrix} = \begin{bmatrix} a_{1} \\ u_{2} \\ \vdots \\ u_{m} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{2} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{2} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{2} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{1} \\ u_{2} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ b_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ u_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\ u_{3} \\ u_{3} \end{bmatrix} = \begin{bmatrix} a_{1} \\ b_{2} \\ u_{3} \\$