## Lab Instructions - session 5

## Least Squares

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Look at the following code.
least_squares.py

```
import numpy as np
x_true = np.array([3, 1.5,-1.0, 2.4, -3, -.1, 2.2, 4.1, -3.2, 1.0])
n = x_true.size # no. of unknowns
m = 20 # no of equations (measurements)
A = np.random.randn(m,n)
# create the measurments
y_true = A @ x_true
# add noise to the measurments
sigma = 0.01
measurement_noise = sigma * np.random.randn(m)
y_noisy = y_true + measurement_noise
# we have access to the matrix "A" and noisy measurements "y_noisy",
# Frome these, we intend to estimate "x_true" using least squares
x_est = np.linalg.inv(A.T@A) @ A.T @ y_noisy
# x_est = np.linalg.solve(A.T@A, A.T @ y_noisy)
# x_est = np.linalg.lstsq(A,y_noisy)[0]
# measure the distance between the estimated unkowns "x_est"
# and the ture ones "x_true"
print('error=', np.linalg.norm(x_est - x_true))
```

- Explain the code.
- Use the alternative method np.linalg.solve (A.T@A, A.T @ y_noisy) and check if you get a similar $\mathbf{x}$ _est. Why this is equivalent to the least squares solution np.linalg.inv(A.T@A) @ A.T @ y_noisy?
- You can also use the numpy function np.linalg.lstsq to do least squares. Verify that it gives the same result.


## Task 1

Put the above in a loop to repeat it 100 times and report the average error. Afterward, keep increasing $m$, the number of equations (measurements). How does increasing the number of equations affect the average error? How do you explain this?

## Back to the Face Models

From the previous lab, remember trying to find the $\mathbf{a}, \mathrm{b}$, and c to reconstruct TargetFace2 as a linear combination of Face1, Face2, and Face3. To do that, we first created an overdetermined system of 136 equations in 3 unknowns $\mathbf{F x}=\mathbf{t}$, where $\mathbf{F}$ and $\mathbf{t}$ were obtained by

```
face1 = Face1.ravel()
face2 = Face2.ravel()
face3 = Face3.ravel()
t = TargetFace.ravel();
F = np.stack((face1, face2, face3), axis=1)
```

In the previous Lab session, we chose 3 out of 136 equations, randomly or otherwise, to find $\mathbf{x}=[\mathbf{a}, \mathbf{b}, \mathbf{c}]^{\top}$ as the solution to a system of 3 equations and 3 unknowns. You observed that this approach failed when the target face was noisy.

```
NoisyTargetFace = TargetFace + 3 * np.random.randn(*TargetFace2.shape)
```

Here, we intend to use all the 136 equations to solve for $\mathbf{x}=[\mathbf{a}, \mathbf{b}, \mathbf{c}]^{\top}$.

## Task 2

Use the least squares method to solve $\mathbf{F} \mathbf{x}=\mathbf{t}$ for a noisy target $\mathbf{t}$. Compare the solution against when randomly selecting 3 points.

```
task2.py
import matplotlib.pyplot as plt
import numpy as np
from face_data import Face1, Face2, Face3, TargetFace2, edges
def plot_face(plt,X,edges,color='b'):
    "plots a face"
    plt.plot(X[:,0], X[:,1], 'o', color=color, markersize=3)
```

```
for i,j in edges:
    xi = X[i,0]
    yi = X[i,1]
    xj = X[j,0]
    yj = X[j,1]
    # draw a line between X[i] and X[j]
    plt.plot((xi,xj), (yi,yj), '-', color=color)
plt.axis('square')
plt.xlim(-100,100)
plt.ylim(-100,100)
```

TargetFace = TargetFace2
NoisyTargetFace $=$ TargetFace $+3 *$ np.random.randn(*TargetFace.shape)
face1 = Face1.ravel()
face2 = Face2.ravel()
face3 = Face3.ravel()
t = NoisyTargetFace.ravel();
F = np.stack((face1, face2, face3), axis=1)
for $i$ in range(5):
inds = np.random.choice(range(136), 3, replace=False)
a1,b1,c1 = \# solve 3 random equations
a2,b2,c2 = \# least squares solution
Face_rnd = a1 * Face1 + b1 * Face2 + c1 * Face3
Face_1sq = a2 * Face1 + b2 * Face2 + c2 * Face3
plot_face(plt, NoisyTargetFace, edges, color='k')
plot_face(plt, Face_rnd, edges, color='g')
plot_face(plt, Face_lsq, edges, color='b')
plt.show()

- What do you conclude by comparing Face_rnd with Face_lsq?
- Plot Face_lsq against TargetFace instead of NoisyTargetFace. What do you observe?
- Which one do you think is closer to TargetFace? Face_lsq or NoisyTargetFace? Notice that we constructed Face_lsq from the noisy target NoisyTargetFace. Why do you think this happens?
- Confirm the above numerically, by computing the sum of squared differences between the elements of paris of matrices.
- Use numpy.linalg.lstsq to solve the least squares problem.
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