



```
*****  
* convolve.c  
***** /
```

```
/* Standard includes */  
#include <assert.h>  
#include <math.h>  
#include <stdlib.h> /* malloc(), realloc() */
```

```
/* Our includes */  
#include "base.h"  
#include "error.h"  
#include "convolve.h"  
#include "klt_util.h" /* printing */
```

```
#define MAX_KERNEL_WIDTH 71
```

```
typedef struct {  
  int width;  
  float data[MAX_KERNEL_WIDTH];  
} ConvolutionKernel;
```

```
/* Kernels */
```

Fundamentals of Programming

session 20

Searching Arrays

Mean, median and mode

Write a program printing mean, median, and mode of an arrays of integers. You can assume that array elements are integers between 0 and 19.

```
void printArray(const int a[], int n);
void sort(int a[], int n);
double mean(const int a[], int n);
double median(int a[], int n);
int mode(const int a[], int n);

int main() {
    int a[] = {1,18,2,3,4,5,7,7,4,19,18,12,13, 0, 18,
               14,17,1,0,8,9,9,9,10, 11, 0,19,18,
               18,1,3,4,6,7,8,3,2,15,1,0,7,13,14,
               10,12,16,17,18,1,4,6,8,4,0,5,8,7,5,
               6,4,9,16,15,12,13,14,12,13,16,18,9,10};

    int n = sizeof(a) / sizeof(a[0]);

    printArray(a,n);

    printf("mean=%.2f, mode= %d, median=%.1f\n", mean(a,n), mode(a,n), median(a,n));

    return 0;
}
```

stats.c

Mean, median and mode

Write a program printing mean, median, and mode of an arrays of integers. You can assume that array elements are integers between 0 and 19.

```
double mean(const int a[], int n) {  
  
    int sum = 0;  
    for (int i = 0; i < n; i++)  
        sum += a[i];  
  
    return sum / (double) n;  
}
```

stats.c

Mean, median and mode

Assume that the array elements are integers between **0** and **19**.

```
int mode(const int a[], int n) {
    int count[20];

    for (int i = 0; i < 20; i++)
        count[i] = 0;

    for (int i = 0; i < n; i++)
        count[a[i]]++;

    int maxi = 0;
    for (int i = 1; i < 20; i++)
        if (count[i] > count[maxi])
            maxi = i;

    return maxi;
}
```

stats.c

Static vs automatic arrays

```
int mode(const int a[], int n) {
    static int count[20];

    for (int i = 0; i < 20; i++)
        count[i] = 0;

    for (int i = 0; i < n; i++)
        count[a[i]]++;

    int maxi = 0;
    for (int i = 1; i < 20; i++)
        if (count[i] > count[maxi])
            maxi = i;

    return maxi;
}
```

stats2.c

Median

```
double median(int a[], int n) {  
    sort(a,n);  
  
    if (n % 2 == 0)  
        return (a[n/2] + a[n/2-1]) / 2.0;  
    else  
        return a[n/2];  
}
```

stats.c

Median

```
double median(int a[], int n) {  
    sort(a,n);  
  
    if (n % 2 == 0)  
        return (a[n/2] + a[n/2-1]) / 2.0;  
    else  
        return a[n/2];  
}
```

stats.c

side effect?

Median

```
double median(const int a[], int n) {  
    int b[n];  
  
    for (int i = 0; i < n; i++)  
        b[i] = a[i];  
  
    sort(b,n);  
  
    if (n % 2 == 0)  
        return (b[n/2] + b[n/2-1]) / 2.0;  
    else  
        return b[n/2];  
}
```

stats2.c

Searching arrays

25	19	14	18	27	6	32	18	20	1	21
----	----	----	----	----	---	----	----	----	---	----

- Is the number 19 in the array?
- What is its index?

```
index = search(key, array, size);
```

linear search

```
int linearsearch(int key, const int array[], int size) {  
    for (int i = 0; i < size; i++)  
        if (array[i] == key)  
            return i;  
    return -1;  
}
```

linearsearch.c

linear search

```
void printArray(const int array[], int n);
int linearsearch(int key, const int array[], int size);

int main() {
    int array[] = {25, 19, 14, 18, 27, 6, 32, 18, 20, 1, 21};
    int size = sizeof(array) / sizeof(array[0]);
    int key;

    printArray(array,size);

    while (1) {
        scanf("%d", &key);

        if (key == -1)
            break;

        int index = linearsearch(key, array, size);

        printf("%d\n", index);
    }

    return 0;
}

int linearsearch(int key, const int array[], int size) {
    for (int i = 0; i < size; i++)
        if (array[i] == key)
            return i;
    return -1;
}
```

linearsearch.c

linear search

- Average no. of elements to examine
- What if the array is sorted?

1	6	14	16	18	19	20	21	25	27	32
---	---	----	----	----	----	----	----	----	----	----

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----

search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

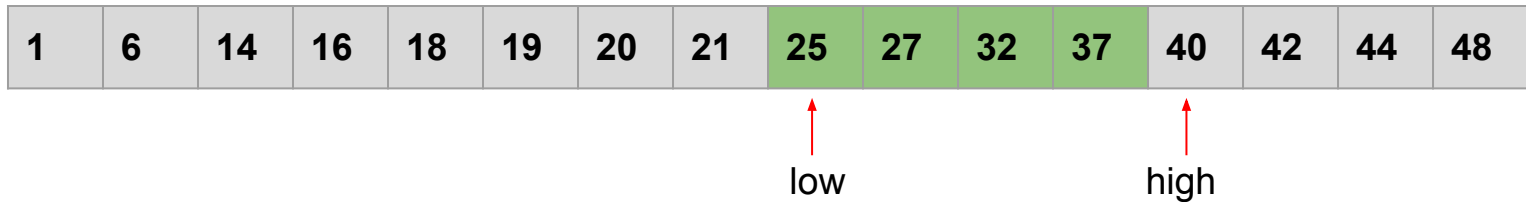
1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----



search for 37

Binary search

```
int binarysearch(int key, const int array[], int size) {  
    int low = 0;  
    int high = size;  
  
    // binary search algorithm  
  
}
```



Binary search

```
int binarysearch(int key, const int array[], int size) {  
    int low = 0;  
    int high = size;  
  
    while (???) {  
        int middle = (high + low)/2;  
  
        if (key < array[middle]) {  
        }  
        else {  
        }  
    }  
}
```

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----

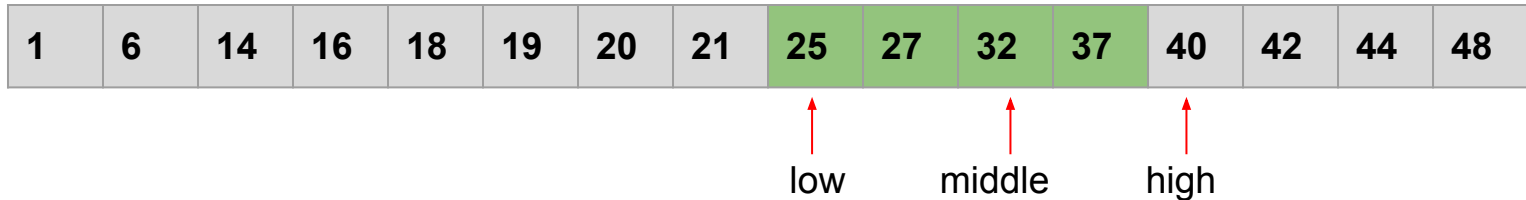
↑
low

↑
middle

↑
high

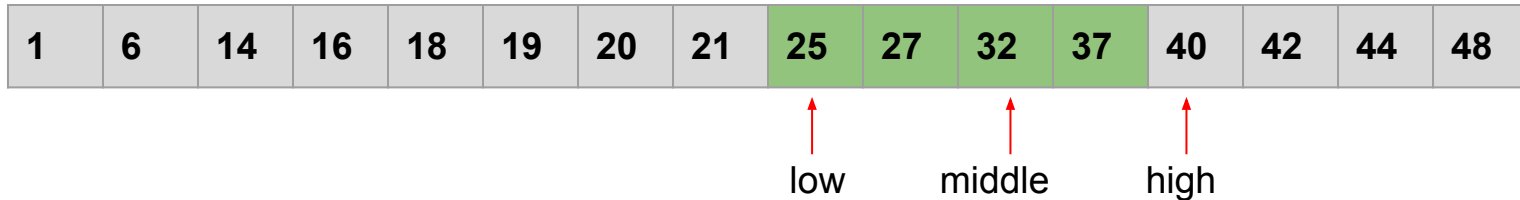
Binary search

```
int binarysearch(int key, const int array[], int size) {  
    int low = 0;  
    int high = size;  
  
    while (???) {  
        int middle = (high + low)/2;  
  
        if (key < array[middle]) {  
            high = middle;  
        }  
        else {  
            low = middle;  
        }  
    }  
}
```



Binary search

```
int binarysearch(int key, const int array[], int size) {  
    int low = 0;  
    int high = size;  
  
    while (high > low+1) {  
  
        int middle = (high + low)/2;  
  
        if (key < array[middle]) {  
            high = middle;  
        }  
        else {  
            low = middle;  
        }  
    }  
}
```



Binary search

```
int binarysearch(int key, const int array[], int size) {
    int low = 0;
    int high = size;

    while (high > low+1) {

        int middle = (high + low)/2;

        if (key < array[middle]) {
            high = middle;
        }
        else {
            low = middle;
        }
    }

    if (array[low] == key)
        return low;
    else
        return -1;
}
```

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----

↑
low

↑
middle

↑
high

Binary search

```
int binarysearch(int key, const int array[], int size) {  
    int low = 0;  
    int high = size;  
  
    while (high > low+1) {  
        int middle = (high + low)/2;  
  
        if (key < array[middle]) {  
            high = middle;  
        }  
        else {  
            low = middle;  
        }  
    }  
  
    return (array[low] == key) ? low : -1;  
}
```

1	6	14	16	18	19	20	21	25	27	32	37	40	42	44	48
---	---	----	----	----	----	----	----	----	----	----	----	----	----	----	----

↑
low

↑
middle

↑
high

```
int binarysearch(int key, const int array[], int size) {
    int low = 0;
    int high = size;

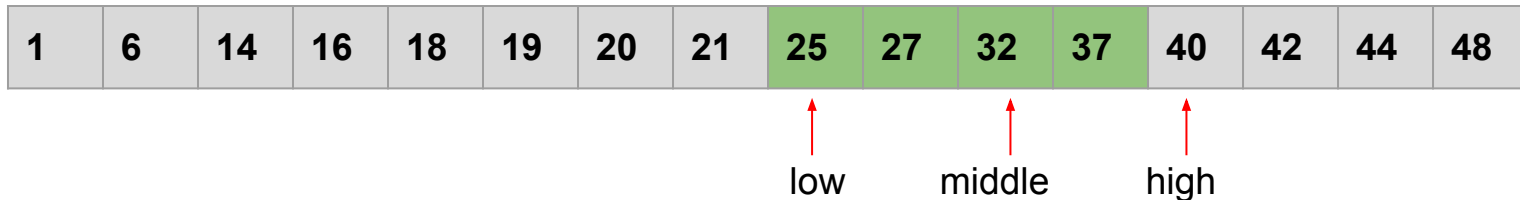
    while (high > low+1) {

        int middle = (high + low)/2;

        if (key < array[middle]) {
            high = middle;
        }
        else {
            low = middle;
        }
    }

    return (array[low] == key) ? low : -1;
}
```

- Assume size > 0
 - Can we ever have **high** <= **low**?
 - Why high = low + 1 out of the loop?
 - What if size == 1?
- What if size == 0?
- How many comparisons?
- Compare to linear search
 - size = 64
 - size = 1024
 - size ≈ 1000,000,000
- Sorting the array first?



2D arrays

0	0	0	0	0	0
0	1	2	3	4	5
0	2	4	6	8	10
0	3	6	9	12	15
0	4	8	12	16	20
0	5	10	15	20	25

2D arrays

0	0	0	0	0	0
0	1	2	3	4	5
0	2	4	6	8	10
0	3	6	9	12	15
0	4	8	12	16	20
0	5	10	15	20	25

$$A = \begin{pmatrix} 3 & -5 & 4 \\ 9 & 8 & -7 \\ -6 & 4 & 2 \end{pmatrix}, B = \begin{pmatrix} -2 & -1 & 1 \\ 5 & -7 & 6 \\ 9 & 3 & 2 \end{pmatrix}$$

<https://advancedmathclubsk.weebly.com/matrices.html>

2D arrays



<https://hiveminer.com/Tags/desert,isfahan/Recent>

